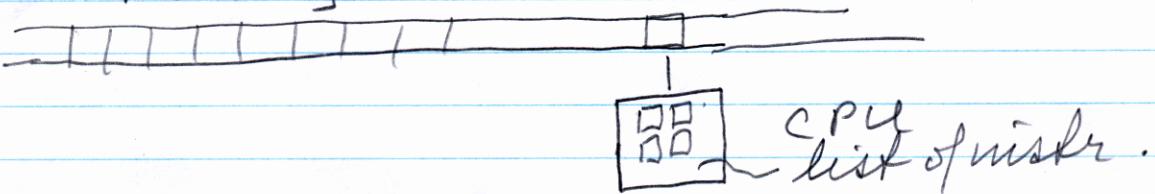


# Varieties of Quantum Computing.

All Q. Computing based on qubits  
(just as classical comp. based on bits). 2 level systems.

- excitations of atoms in 2 levels,  
electron or nuclear spin  $\frac{1}{2}$  systems  
pulses of light, photons.

Turing machine.  
Memory.



Turing proved that any classical comp. could be carried out by this Turing machine and a few instructions. (advance tape, read tape, alter memory and internal states depending on values of memory).

Q computer

Memory - can be in a superposition.

A few instructions.

- Unitary transformations.

(a few instructions can replicate any unitary matrix.)

operating on one or two Qbits at a time.)

All unitary matrices are invertable  $U|\psi\rangle = |\phi\rangle$

$$|\psi\rangle = U^\dagger |\phi\rangle$$

Erasure  $|0\rangle \rightarrow |0\rangle \quad |1\rangle \rightarrow |0\rangle ?$

Ancilla (extra bit)  $|0\rangle$

$$|0\rangle|0\rangle \rightarrow |0\rangle|0\rangle$$

$$|1\rangle|0\rangle \rightarrow |0\rangle|1\rangle$$

then ancilla put away + never used again unless want to invert erasure

(Bit swap.  $|0\rangle|0\rangle \rightarrow |0\rangle|0\rangle$ )

$$|0\rangle|1\rangle \rightarrow |1\rangle|0\rangle$$

$\text{Swap}^+ = \text{Swap.}$   $|1\rangle|0\rangle \rightarrow |0\rangle|1\rangle$

$$|1\rangle|1\rangle \rightarrow |1\rangle|1\rangle$$

(3)

Swap is also called control not.

Not :  $|0\rangle \rightarrow |1\rangle$      $|1\rangle \rightarrow |0\rangle$

control not : If first bit is 0 do nothing to second bit. If first bit is 1, we do "not" to second

$$|0\rangle|0\rangle \rightarrow |0\rangle|0\rangle$$

$$C\text{Not}: |0\rangle|1\rangle \rightarrow |0\rangle|1\rangle$$

$$|1\rangle|0\rangle \rightarrow |1\rangle|1\rangle$$

$$|1\rangle|1\rangle \rightarrow |1\rangle|0\rangle$$

$$\text{CNot}(\alpha|0\rangle|0\rangle + \beta|0\rangle|1\rangle + \gamma|1\rangle|0\rangle + \delta|1\rangle|1\rangle)$$

$$= \alpha|0\rangle|0\rangle + \beta|0\rangle|1\rangle + \gamma|1\rangle|1\rangle + \delta|1\rangle|0\rangle$$

$$\text{Xor } |a\rangle|b\rangle = |a\rangle|\text{xor}(a,b)\rangle$$

(xor is a or b but not both)

$$\sigma^z \text{ matrices}, \mathbb{1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\sigma_x^2 = \sigma_y^2 = \sigma_z^2 = \mathbb{1} \quad (\mathbb{1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix})$$

$$e^{i\theta \sigma_a} = \sum_{n=0}^{\infty} \frac{(i\theta \sigma_a)^n}{n!} = \sum_{n=0}^{\infty} \frac{(i\theta)^n}{n!} \sigma_a^n$$

$$= \cos \theta + i \sin \theta \sigma_a + \sum_{n=1}^{\infty} \frac{(i\theta)^{2n+1}}{(2n+1)!} \sigma_a^{2n+1}$$

$$= \mathbb{1} \cos \theta + i \sin \theta \sigma_a$$

## Unitary

$$(\cos \theta - i \sin \theta \sigma_y)(\cos \theta + i \sin \theta \sigma_x)$$

$$= \cos^2 \theta \mathbb{1} + \sin^2 \theta \mathbb{1} = \mathbb{1}$$

$$\sigma_x = \text{Not.} \Rightarrow e^{i \pi/2 \sigma_x}$$

Square root of Not :  $e^{i \pi/4 \sigma_x}$

$$= \left( \frac{1}{\sqrt{2}} + i \frac{\sigma_x}{\sqrt{2}} \right)$$

$$|0\rangle \rightarrow \frac{1}{\sqrt{2}} |0\rangle + i |1\rangle$$

$$|1\rangle \rightarrow \frac{1}{\sqrt{2}} |0\rangle - i |1\rangle$$

(sometimes it is also defined

as  $(e^{i \pi/4}, e^{i \pi/4 \sigma_x})$  & but this

is really  $\sqrt{i}$ .

Controlled gates.

$$|0\alpha\rangle = |0\alpha\rangle$$

$$|1\alpha\rangle = |1\rangle \cup |\alpha\rangle$$

$\leftarrow$  single bit unitary.

Square root of swap.

$$|00\rangle \rightarrow |00\rangle \quad |11\rangle \rightarrow |11\rangle$$

$$|10\rangle \rightarrow |01\rangle \quad |01\rangle \rightarrow |10\rangle$$

Square root of swap.

$$|00\rangle = |00\rangle \quad |11\rangle \rightarrow |11\rangle$$

$$|10\rangle \rightarrow \frac{1}{2}(|1+i\rangle |10\rangle + (1-i)|01\rangle)$$

$$|01\rangle \rightarrow \frac{1}{2}((1-i)|10\rangle + (1+i)|01\rangle)$$

Any one bit rotation plus sqrt of swap is universal. Is any unitary can be created from these.

$\sqrt{\text{swap}}$  is entangling but not completely.

Hadamard gate.  $\frac{1}{\sqrt{2}}(\sigma_x + \sigma_z)$

$$=(-i)e^{i\pi/2\left(\frac{\sigma_x + \sigma_z}{\sqrt{2}}\right)}$$

Phase shift gate. ↓ not phase ↓ not ↓

phase →  $\begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \begin{pmatrix} 0 & 1 \\ +1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

$$= \begin{pmatrix} e^{i\phi} & 0 \\ 0 & e^{i\phi} \end{pmatrix} \text{ - overall phase.}$$

# Adiabatic Quantum computing (Farhi et al 2000)

A diabatic thm.

$$i \partial_t |\psi\rangle = H |\psi\rangle$$

$$H(t) | \psi_m(t) \rangle = E_m(t) | \psi_m(t) \rangle$$

$$|\psi, t\rangle = \sum_m c_m(t) | \psi_m(t) \rangle$$

$$i \partial_t |\psi, t\rangle = H |\psi, t\rangle$$

$$\frac{d}{dt} \sum_m c_m(t) | \psi_m(t) \rangle = \sum_m c_m(t) E_m | \psi_m(t) \rangle$$

$$\frac{\partial}{\partial t} c_m(t) = c_m$$

$$\frac{\partial}{\partial t} c_m(t) = -c_m (\langle \psi_m | \dot{\psi}_m \rangle)$$

$$- \sum_{n \neq m} \frac{\langle \psi_m | \dot{H} | \psi_n \rangle}{E_n - E_m} e^{i(E_n - E_m)t}$$

Last term is rapidly oscillating.  $\Im H$  small,  $(\langle \psi_m | \dot{H} | \psi_n \rangle \rightarrow 0)$

& not oscillating on time scale of  $1/E_n - E_m$  this goes to 0

$$\frac{\partial}{\partial t} c_m(t) = e^{- \int \langle \psi_m | \dot{\psi}_m \rangle dt} \quad \text{Phase}$$

$$1 = \langle \psi_m | \psi_m \rangle \Rightarrow 0 = \langle \dot{\psi}_m | \psi_m \rangle + \langle \psi_m | \dot{\psi}_m \rangle^* \\ = \langle \psi_m | \dot{\psi}_m \rangle^* + \langle \psi_m | \dot{\psi}_m \rangle$$

Pure phase.

As long as  $e^{-i(E_n - E_m)t}$

$(E_n - E_m)t \gg 1$  during time

$E_n - E_m$  small, addn terms

cancel.  $\frac{d}{dt} (E_n - E_m) \ll (E_n - E_m)^2$

If original is ground state.

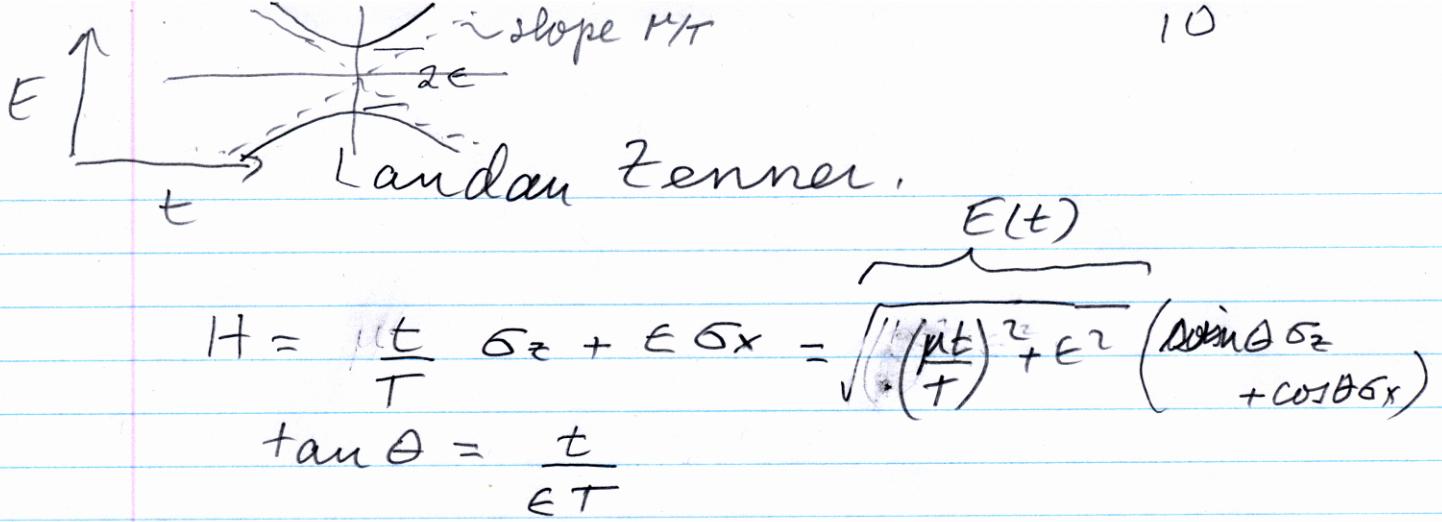
Smallest value of  $E_n - E_0$

determines how fast we can go + remain  
in ground state.

Can easily create the ground  
state.  $|10\rangle |10\rangle \dots |10\rangle$

$$H = E \sum_i (i\sigma_z)$$

Find Hamiltonian for which  
ground state is solution of equations  
you want



$$H = \frac{\mu t}{T} \sigma_z + E \sigma_x = \sqrt{\left(\frac{\mu t}{T}\right)^2 + E^2} (\cos \theta \sigma_z + \sin \theta \sigma_x)$$

$$\tan \theta = \frac{t}{\mu T}$$

$$|-\epsilon\rangle = \cos \frac{\theta}{2} |0\rangle + \sin \frac{\theta}{2} |1\rangle$$

$$|+\epsilon\rangle = \cos \theta |1\rangle - \sin \theta |0\rangle$$

$$|\psi\rangle = C_0 |-\epsilon\rangle e^{i \int E dt} + C_1 |+\epsilon\rangle e^{-i \int E dt}$$

$$-i \partial_t |\psi\rangle = H |\psi\rangle$$

$$\begin{aligned} \partial_t C_1 &= C_0 \langle E | \partial_t |-\epsilon\rangle e^{2i \int E dt} \\ &= \frac{d\theta}{dt} e^{2i \int E dt} C_0 \end{aligned}$$

To lowest order  $C_0 = 1$ ,

Landau, Zener showed that

$$|C_1|^2 \approx e^{-2\pi E^2 T / \mu}$$

Exponential in  $T$ . (not power law.)

If we go through the transition much slower than the energy splitting prob of going out of the ground state exponentially suppressed.  
(if we go through more rapidly, prob of excitation  $\rightarrow 1.$ )

$$H = H_0(1 - t/T) + \frac{t}{T}(H_1)$$

at  $t=0$ , ground state is  $H_0$ ,

at  $t=T$ , gnd state is  $H_1$ ,

If  $H_1$  ground state is soln to  
your problem, then you have  
soln to high prob.

However. If somewhere between

$$t=0, t=1, \frac{t}{T}H_0 + H_1(1-t/T)$$

has very small energy gap

between ground + excited state,

prob of not ending in ground state  
becomes  $\sim 1$  unless  $T$  very large.

Grover problem.

$$f(m\rangle) = 1 \quad \text{for } \underbrace{|0011101\dots\rangle}_n$$

except  $f(1q\rangle) = 0$ .

$$H, |n\rangle |0\rangle = |n\rangle \cancel{f(q)} f(n)$$

$$H, |n\rangle |1\rangle = |n\rangle |g(q)\rangle (g(q) + E)$$

(massively degenerate 1st level)

$$H_0 = (I + \sigma_z)/2 \Rightarrow \text{ground state } |0, \dots\rangle$$

$$H = \left(1 - \frac{t}{T}\right)(I + \sigma_z/2) + \frac{t}{T} H_1$$

Show that the gap goes down to  $e^{-\sqrt{N}/2}$

$$\text{Time} > e^{N/2}$$

# Measurement Based Q.Comp.

(Raussendorf, Briegel) (2003)

- Massive set of  $\approx 2$  level systems.  
(one direction is "time", other is operations).

Measure spins in various directions

Measure other spins depending on outcomes of first meas.

At end the measure you the answer.

bits in  
comp.

0	0	0
1	0	0
0	0	0
0	0	0
0	0	0
0	0	0

0
0
0
0
0
0

→  
"Time"

Can make many meas "out of time".